

CMPT 478/981 Spring 2025

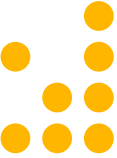
Quantum Circuits & Compilation

**Matt Amy**

# Today's agenda

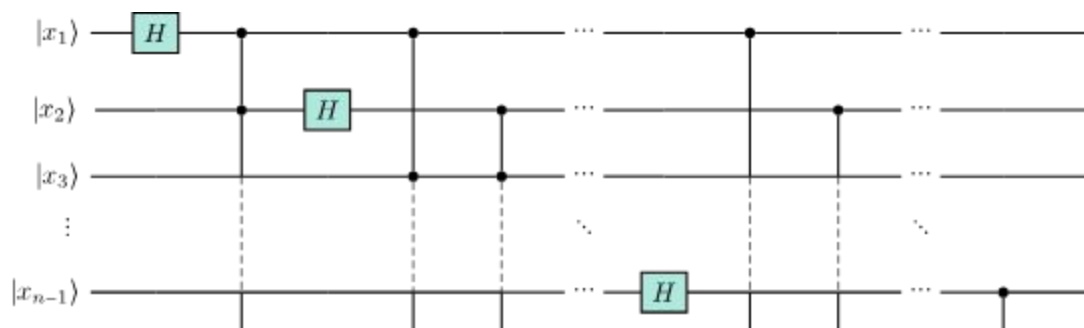


- Quantum circuit optimization
- Equational/re-writing theories
- Representations for optimization
- Housekeeping
  - Assignment due today
  - Decide on a project idea if you haven't already
  - Paper presentations

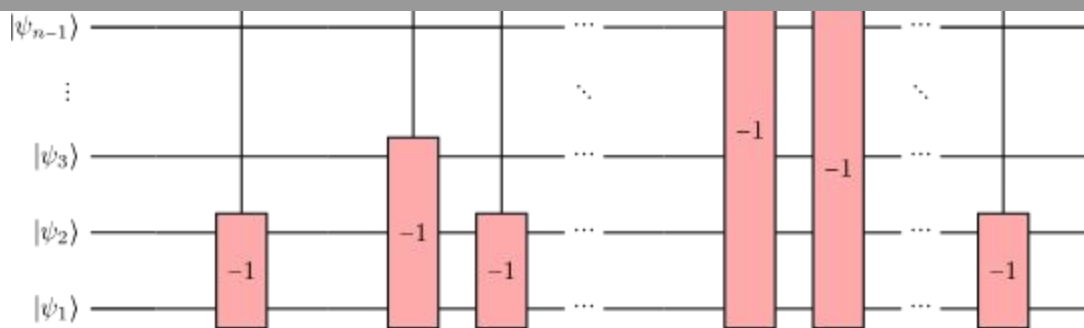


# Paper presentations

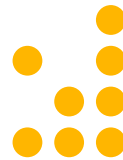
- Last **two weeks** of class (March 27th & April 3rd)
- **Everyone enrolled** will give 1 paper presentation
- Presentations will be 30 minutes
  - 20-ish minutes presentation
  - 10-ish minutes for questions/discussion
- I'll post a list of possible papers, but you can choose any (in-scope) paper that interests you



# Circuit optimization



# The circuit optimization problem

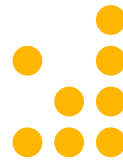


*Given some circuit  $C$  over a gate set  $G$  and cost model  $c: \text{Circuits}(G) \rightarrow R$ , find some equivalent (as partial isometries) circuit  $C'$  with  $c(C') < c(C)$*

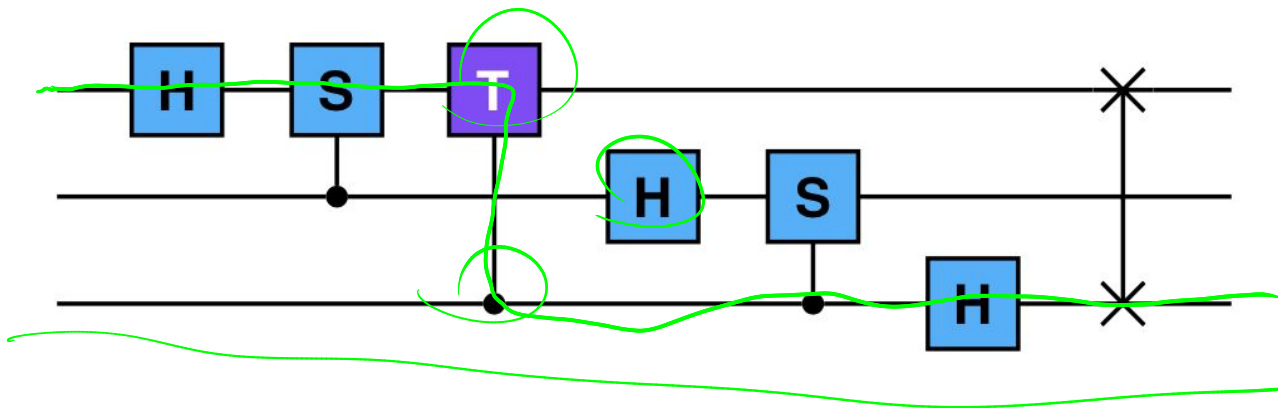
Cost models:

- T-count (dominant factor in surface code volume)
- CNOT-count (dominant factor in hardware fidelity)
- Total gate count (more relevant as T-state distillation gets cheaper)
- Depth (dominant factor in hardware compute time)
- T-depth (dominant factor in FT compute time with certain assumptions)

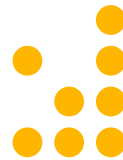
# A word on depth



- Depth = length of a **critical path**
- Simple computation! (so don't mess it up or complicate it)
  - Step through the circuit & update length of outgoing critical paths



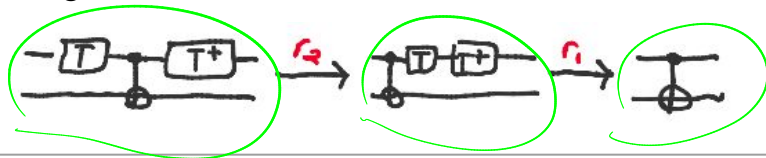
# Approaches to circuit optimization



## Quantum

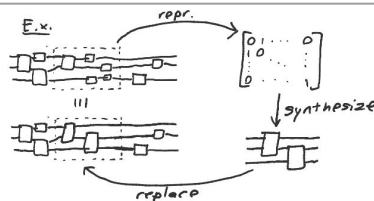
## Classical analogue

Re-writing based



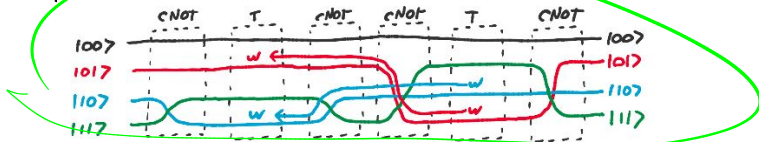
Peephole-optimization

Re-synthesis based

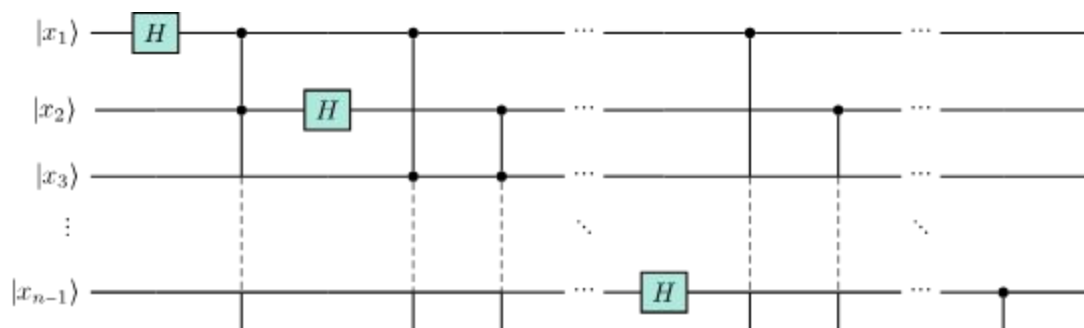


Dynamic re-compilation?

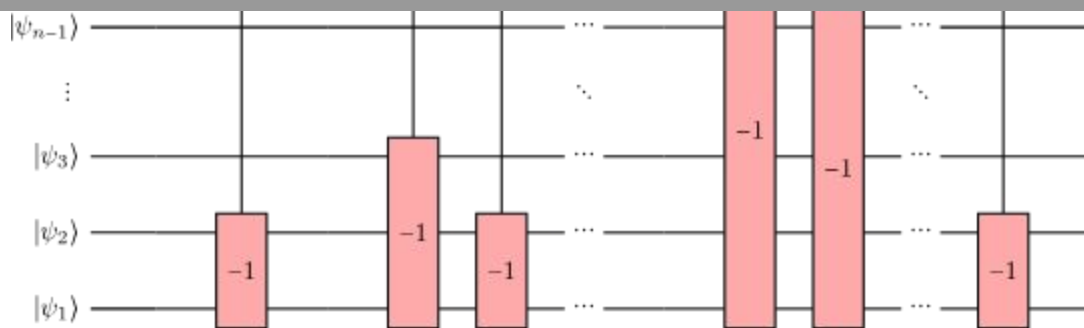
Property/analysis based



Dataflow optimization,  
Loop optimization,  
All other compiler optimizations

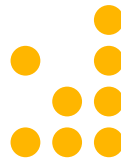


# Re-writing





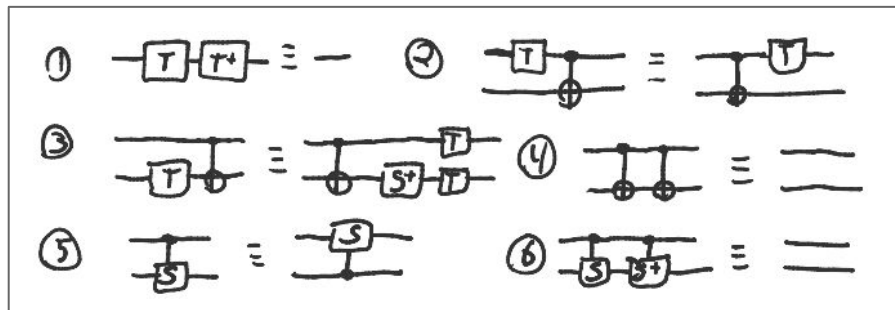
# Re-writing



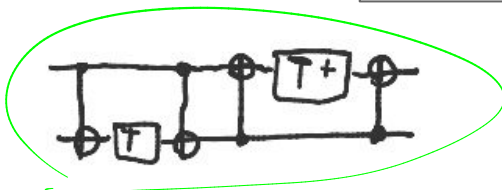
- Basic strategy: given a database  $D$  of re-write rules  $\{c \rightarrow c'\}$ 
  - Scan for a match with the LHS of some rule, replace with RHS
  - Repeat until no re-writes possible
  - Complexity?  $O(|c|^2 |D| \max_{c' \in D} |c'|)$
- Effective when not much useful structure (e.g. hardware ansatz)
- Considerations in designing  $D$ 
  - Confluence (does the order matter?)
  - Cost non-increasing (does every rewrite produce a strictly better circuit?)
  - Terminating (does the generic strategy terminate?)
  - **Completeness** (is every equivalent circuit reachable?)

For reasonable performance, typically need cost **increasing** rules

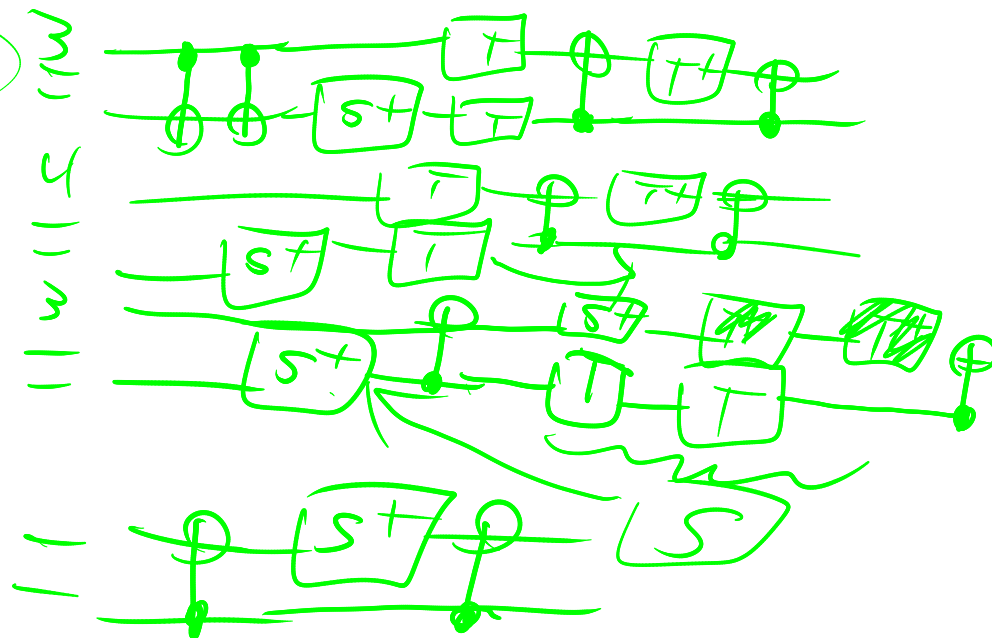
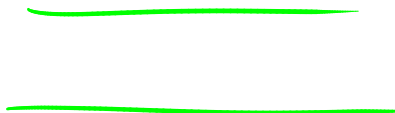
# Example



Optimize:



||



# (Formal) equational theories



A **rewriting** system drops these

- Given a gate set  $G$ , an **equational theory** of circuits over  $G$  is the equivalence closure (**reflexive**, **symmetric**, transitive closure) of a relation on  $G$ -circuits,

$$R \subseteq \langle G \rangle \times \langle G \rangle$$

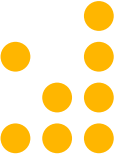
$ev(C)$  = matrix of  $C$

- The equational theory is:

- **Sound** if  $C' \in [C]_R \implies ev(C') = ev(C)$
- **Complete** if  $ev(C') = ev(C) \implies C' \in [C]_R$

- A sound & complete equational theory gives a **presentation** (and vice versa)
- Typically prove completeness by giving (non-optimal) **normal forms**

# Example: dihedral group



- Circuits over  $\langle X, T \rangle$  are (up to global phase) a linear representation of the Dihedral group of order 8,  $Di_8$
- $Di_8 = \langle X, T \mid X^2 = I, T^8 = I, XTX = T^{-1} \rangle$
- As circuit equalities,

$$\boxed{X^2} = \text{---}$$

$$\boxed{T^8} = \text{---}$$

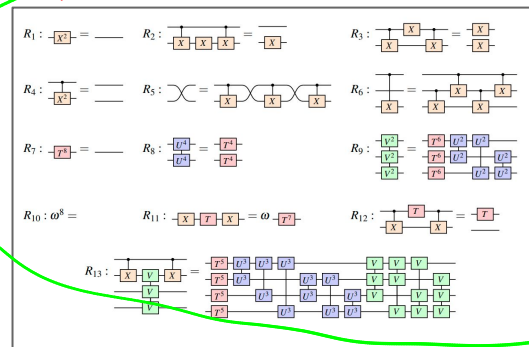
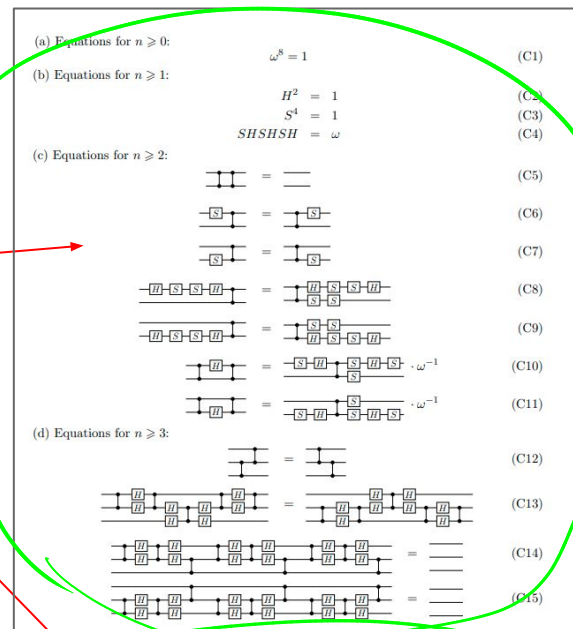
$$\boxed{X} \boxed{T} \boxed{X} = \boxed{T^7}$$

$$X = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$
$$T = \begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$$

# Circuit presentations

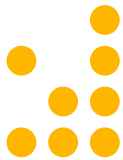
- Clifford circuits
- CNOT circuits
- $\langle \text{CNOT}, X, T \rangle$  (CNOT-dihedral) circuits
- 2-qubit Clifford+T
- 3-qubit Toffoli+ $H \otimes H = U(8, D) = \text{Aut}(E_8)$
- 3-qubit Clifford+CS
- $\langle H, \text{CNOT}, R_z(\theta) \rangle = U(2^n, C)$
- Open questions:
  - ~~n-qubit Clifford+T?~~
  - ~~n-qubit Toffoli+H?~~

• n-qubit permutations



# Equational theories & representations

- On their own not particularly useful
  - Complete equational theories typically involve going to exponential-size and -time normal forms
- Help us to understand the structure of gate sets
  - E.g. Circuits over  $\langle X, T \rangle$  are isomorphic to the Dihedral group, hence have known properties
- Most useful when using a **representation** that elucidates (or mods out by) some relevant structure
  - E.g. Pauli exponentials, sum-over-paths, or the ZX-calculus



# Example: Pauli exponentials

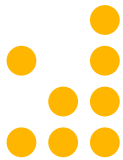
- Recall: Pauli group  $P_n = \{i^{\{0,1,2,3\}} P_1 \otimes P_2 \otimes \dots \otimes P_n\}$
- Recall: Clifford group  $C_n = \{C \mid CP_n C^\dagger = P_n\}$
- Recall: Pauli exponential  $R(\theta, P) = e^{i\theta P} = C e^{i\theta(I \otimes I \otimes \dots \otimes Z)} C^\dagger$

Proposition:

Any n-qubit Clifford+T circuit  $U$  with  $k$  T gates can be written as

$$U = \underbrace{R(\pm\pi/4, P_1) R(\pm\pi/4, P_2) \dots R(\pm\pi/4, P_k)}_{\text{Pauli exponentials}} C \quad \text{where } C \text{ is Clifford}$$

# Computing the Pauli exponential rep



- Basic idea amounts to this:  $\underline{CR(\theta, P) = R(\theta, CPC^\dagger)C}$  for C Clifford

- Explicitly,

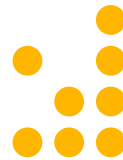
$$\begin{aligned} e^{i\theta P} &= \sum_{k=0}^{\infty} \frac{(i\theta)^k}{k!} P^k = \sum_{k=0}^{\infty} \frac{(i\theta)^{2k}}{2k!} I + \sum_{k=0}^{\infty} \frac{(i\theta)^{2k+1}}{2k+1!} P \\ &= \cos(\theta) I + i \sin(\theta) P \end{aligned}$$

$$= \begin{pmatrix} C & P & C^\dagger \\ C^\dagger & P & C \end{pmatrix} \begin{pmatrix} I \\ P \end{pmatrix}$$

- Writing a Clifford+T circuit as  $\underline{U = C_1 T_1 C_2 T_2 C_3 \dots C_k T_k C_{k+1}}$  we can
  - Write every T gate as a Pauli exponential  $R(\pm\pi/4, I^{i-1} \otimes Z \otimes I^{n-i-1})$ , and
  - Commute all Clifford gates through to the right-hand side



# Re-writing for T-count optimization



- Pauli exponentials effectively “mod out” by Cliffords
- Also have a simple (but **incomplete**) equational theory:

$$\underline{R(\theta, P)R(\theta', P)} = R(\theta + \theta', P) \quad (1)$$

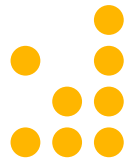
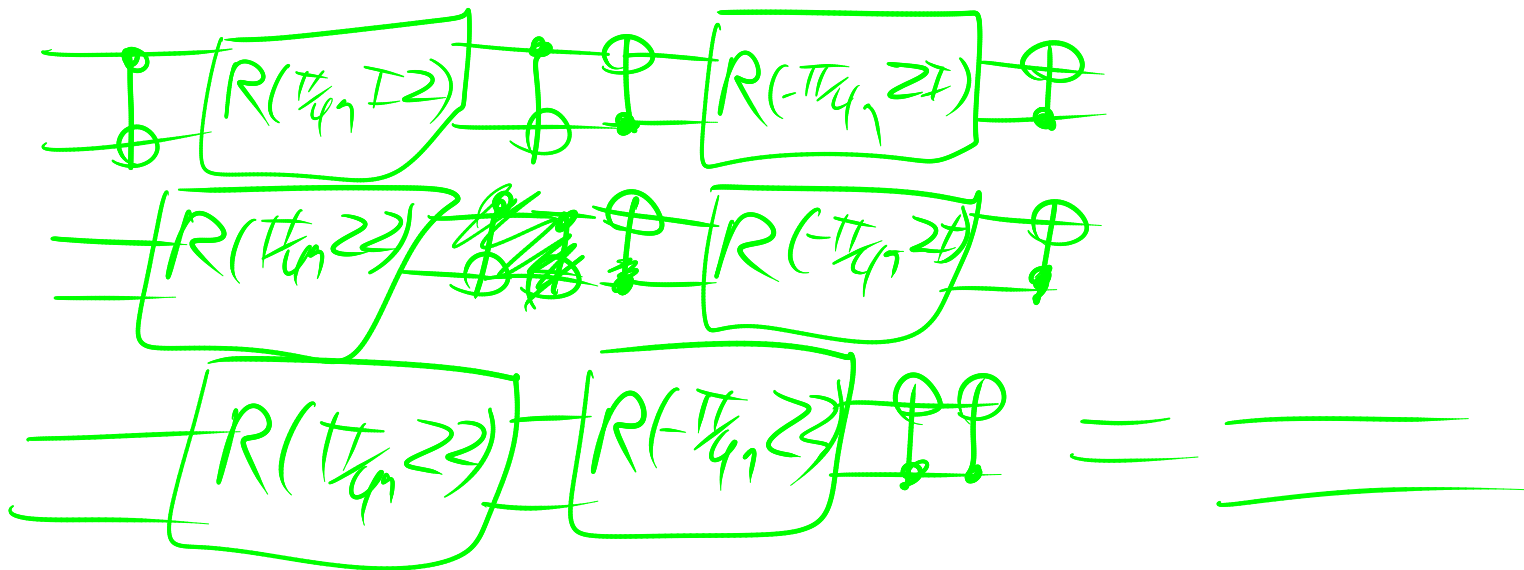
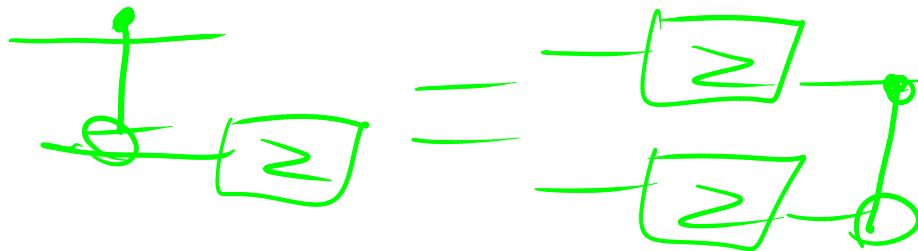
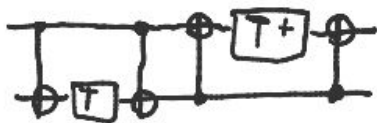
$$\underline{R(\theta, P)R(\theta', -P)} = e^{i\theta'} \underline{R(\theta - \theta', P)} \quad (2)$$

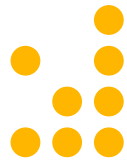
$$\underline{PP' = P'P} \implies \underline{R(\theta, P)R(\theta', P')} = R(\theta', P')R(\theta, P) \quad (3)$$

- Gives a simple T-count optimization procedure:
  - For each Pauli exponential:
    - Commute right with (3) until it can be merged with another by (1) or (2)
    - If it can't be merged with any Pauli exponentials, leave where it is

# Example

Recall:



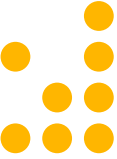


# Phase folding

- The previous Pauli exponential optimization is an example of **phase folding**
- Basic idea: use commutation relations & gate cancellations to remove extraneous T gates (or other Z-axis rotations)
- Complexity?  $\mathcal{O}(1C1^2) \approx \mathcal{O}(1\#T1^2)$

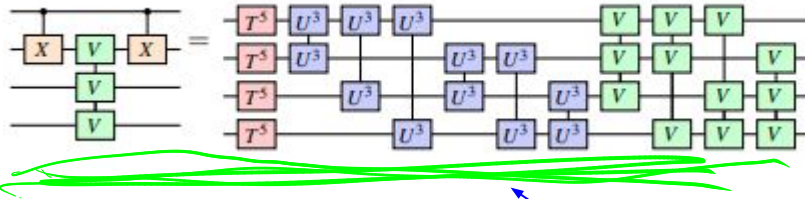
Theorem:

*The Pauli-exponential optimization is **optimal** for the theory of Clifford equations, Clifford-T commutations, and TT=S*

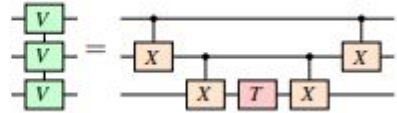
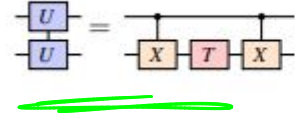


# Is it optimal in general?

No! Incomplete theory (doesn't capture Reed-Muller/spider nest identities)



where



Sum of all 4-bit parities is 0 mod 8

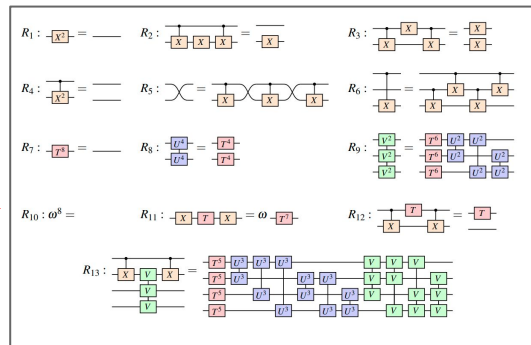
In Pauli exponential form,  $\prod_{P \in \{I, Z\}^{\otimes 4}} R\left(\frac{\pi}{4}, P\right) \approx I$

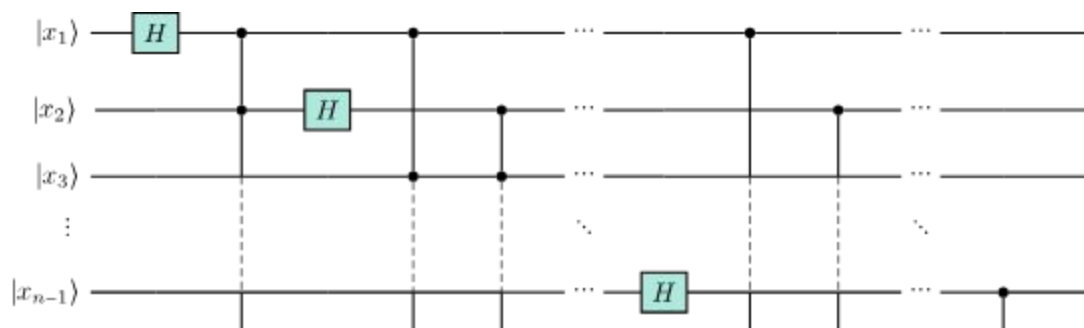
# Finding the optimal T-count

- Consider just **<CNOT, X, T> circuits**
- As pauli exponentials = strings of  $R(\pm\pi/4, P)$  where  $P$  is in  $\{I, Z\}^{\otimes n}$
- All such Pauli exponentials commute, **so it should be easy, right?**
- Valid spider-nest equations in the Pauli exponential point of view = R13 “up to <CNOT, X>”, so valid equations are

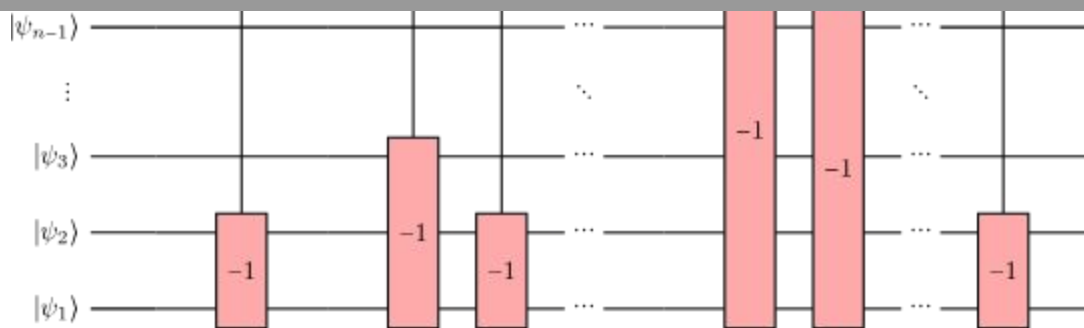
$$\prod_{P \in S \subseteq \{I, Z\}^{\otimes n} \text{ s.t. } \dim \text{span}(S)=4} R\left(\frac{\pi}{4}, P\right) = I$$

Problem: no confluent, terminating, cost-decreasing re-write system!





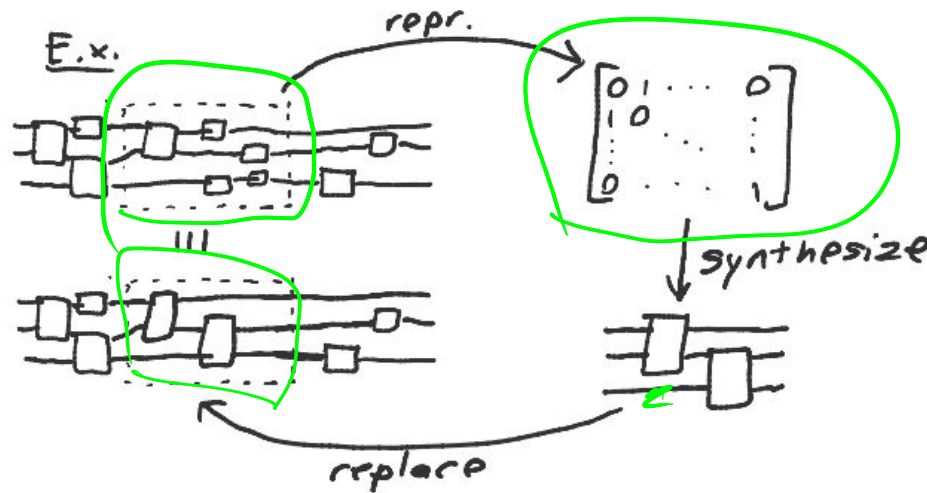
# Re-synthesis



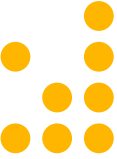
# Re-synthesis based optimization



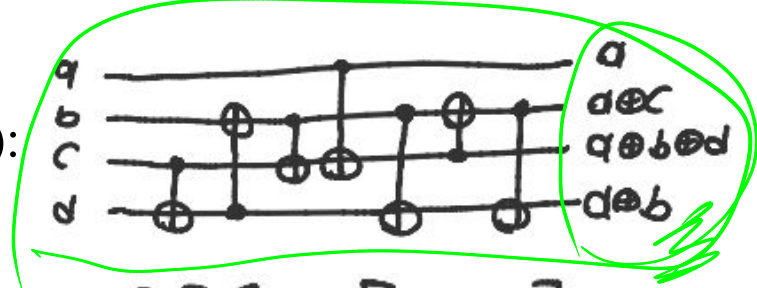
- Basic idea: compute some mathematical representation of a (sub-)circuit & synthesize **optimally** (or at least **efficiently**)



# Example: <CNOT> resynthesis



- Re-synthesize (potentially in a larger circuit):



- First compute matrix representation:

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} a \\ a \oplus c \\ a \oplus b \oplus c \\ a \oplus b \end{bmatrix}$$

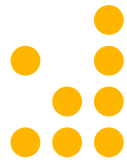
- Next synthesize e.g. Patel-Markov-Hayes:

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{R_1 \rightarrow R_1 + R_2} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{R_3 \rightarrow R_3 + R_1} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{R_4 \rightarrow R_4 + R_1} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$\therefore U =$



# Representations for re-synthesis



- Re-synthesis relies on understanding the **mathematical essence** of circuits
  - E.g.  $n$ -qubit  $\langle \text{CNOT} \rangle = \text{GL}(n, \mathbb{F}_2)$
- Representation should (generally) be **poly-time computable**
- Synthesis should lead to good circuits by some metric
- A non-example:
  - A not-so great candidate is  $\langle \text{CNOT} + \text{single qubit rotations} \rangle = \text{U}(n)$
  - Matrix representation is exponential time to compute
  - Generic synthesis produces circuits of size  $O(4^n)$
  - $\Rightarrow$  **Not (generally) a good candidate for re-synthesis!**

# CNOT-dihedral circuits



- Recall: CNOT-dihedral group (of order 8) = circuits over  $\langle \text{CNOT}, X, T \rangle$
- As a function of the computable basis, each gate only affects the state or phase (i.e. no basis change)

$$\underline{X} : |x\rangle \mapsto |x \oplus 1\rangle \quad \underline{CNOT} : |x, y\rangle \mapsto |x, x \oplus y\rangle \quad \underline{T} : |x\rangle \mapsto e^{i\frac{\pi}{4}x} |x\rangle$$

Proposition:

Any circuit  $U$  over  $\langle \text{CNOT}, X, T \rangle$  can be written as

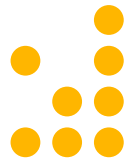
$$U : |\underline{x} \in \mathbb{Z}_2^n\rangle \mapsto e^{i\frac{\pi}{4} \sum_{\vec{y} \in \mathbb{Z}_2^n} a_y \vec{x} \cdot \vec{y}} |A\vec{x} + \vec{b}\rangle$$

Dot product

"Phase polynomial"

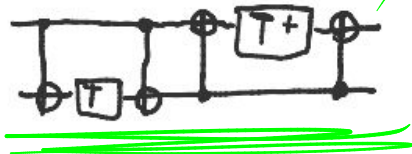
Affine transformation

# Example



$$|X, Y\rangle \mapsto |X, Y\rangle w = e^{i\pi/4}$$

- Our standard example,

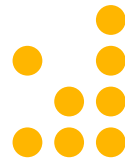


$$|X, Y\rangle \xrightarrow{CNOT_{1,2}} |X, X \oplus Y\rangle \xrightarrow{T_2} w^{X \oplus Y} |X, X \oplus Y\rangle$$

$$\swarrow CNOT_{1,2}$$

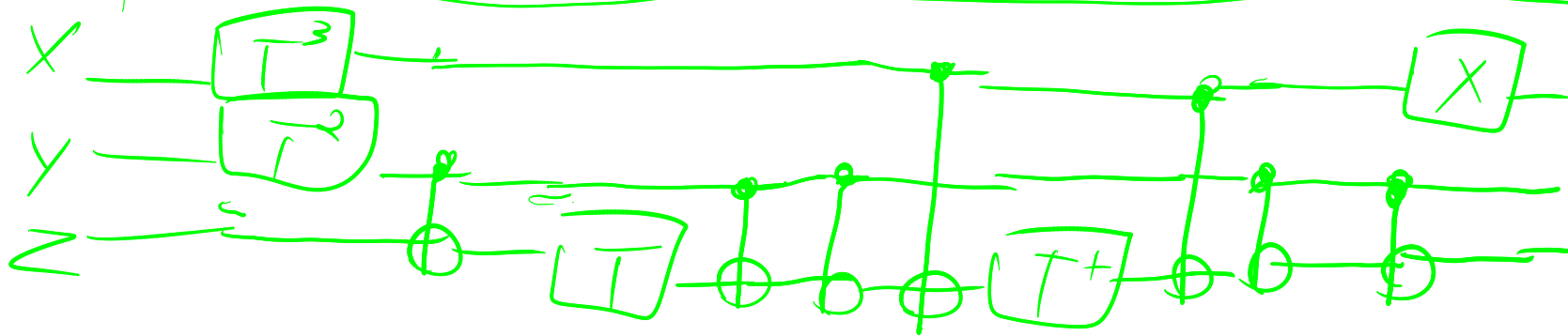
$$w^{X \oplus Y} |X, Y\rangle \rightarrow w^{X \oplus Y} |X \oplus Y, Y\rangle \xrightarrow{(X \oplus Y) \rightarrow X \oplus Y} w^{X \oplus Y} |X \oplus Y, Y\rangle \rightarrow |X, Y\rangle$$

# CNOT-dihedral re-synthesis

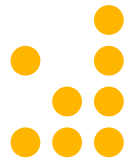


- We talked briefly about this already :)  $|x, y, z\rangle \mapsto |x \oplus 1, y, y \oplus z\rangle$
- Each term  $a_y \vec{x} \cdot \vec{y}$  of the phase polynomial is a rotation of  $T^{a_y}$  applied to a qubit in some parity  $|\vec{x} \cdot \vec{y}\rangle = |x_{i_1} \oplus x_{i_2} \oplus \dots \oplus x_{i_k}\rangle$  of the bits
- Ex. synthesize

$$U : |x, y, z\rangle \mapsto (\omega^{3x+2y+(y\oplus z)} - (x\oplus y\oplus z)) |x\oplus 1, y, y\oplus z\rangle \quad \omega = e^{i\frac{\pi}{4}}$$



# T-count optimal synthesis



- In the phase polynomial framework, spider nest identity is  $\omega^{\sum_{\vec{y} \in \mathbb{Z}_2^4} \vec{x} \cdot \vec{y}} = 1$ 
  - $\Rightarrow$  Exist distinct phase polynomials that give the same unitary!

- Idea: view an n-qubit phase polynomial as a length  $2^n$  string of coefficients

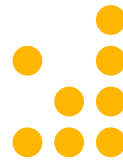
$$\omega^{\sum_{\vec{y} \in \mathbb{Z}_2^n} a_y \vec{x} \cdot \vec{y}} \implies [a_0 \ a_1 \ \cdots \ a_{2^n}] \in \mathbb{Z}_8^{2^n}$$

- #T gates = # odd terms in this vector = hamming weight of binary residue

- Equivalent phase polynomials generate an equivalence relation on  $\mathbb{Z}_8^{2^n}$

$$\vec{a} \sim \vec{b} \iff \vec{a} \in \vec{b} + C, \quad C \triangleleft \mathbb{Z}_2^{2^n}$$

# Reed-Muller characterization



Theorem:

The binary residue of  $C$  is equal to the (punctured) Reed-Muller code




$$\text{RM}(n, n-4)$$

Implications:

- T-count optimization for  $\langle \text{CNOT}, T, X \rangle$  equivalent to decoding  $\text{RM}(n, n-4)$
- T-count upper bound of  $O(n^2)$   $\sim O(n^3)$
- $\text{CNOTDih}_{n,8} = \text{GA}(\mathbb{Z}_2, n) \ltimes \mathbb{Z}_8^{2^n} / \overline{\text{RM}(n, n-4)}$

# Phase polynomial synthesis problems

- The phase polynomial characterization of CNOT-dihedral circuits provides a **lot** of structure for studying synthesis problems

Cost metric	Complexity	Reduction	Lower bound	Upper bound
<b>T-count</b> 	Believed NP-hard	Min-distance decoding of $RM(n, 4-n)$	Covering radius of $RM(n, 4-n)$	$O(n^2)$
<b>T-depth</b> 	Poly-time	<u>Matroid partitioning</u>	$O(1)$ w/ ancillas	$O(1)$ w/ ancillas
<b>CNOT-count</b> 	NP-hard in restricted cases	TSP/MLD	$O(n^2)$	$O(n^2)$

Poly-time heuristic “gray-synth” (Amy, Azimzadeh, Mosca “On the CNOT-complexity...”)

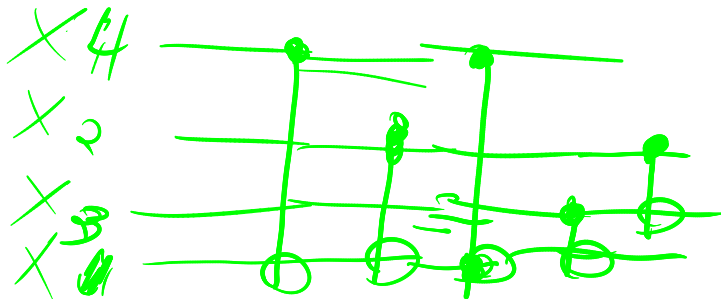
# CNOT-minimizing synthesis



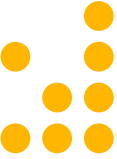
- Phase polynomial synthesis relies on computing each parity  $\vec{x} \cdot \vec{y}$ ,  $a_y \neq 0$
- Computing parities is done with CNOT gates
- Synthesis problem:

*Given a set  $S$  of parities of  $n$  bits, what is the minimal number of CNOTs needed to construct a tour of all parities in  $S$ ?*

- E.g.  $\{x_2 \oplus x_3, x_1, x_1 \oplus x_4, x_1 \oplus x_2 \oplus x_3, x_1 \oplus x_2 \oplus x_4, x_1 \oplus x_3\}$

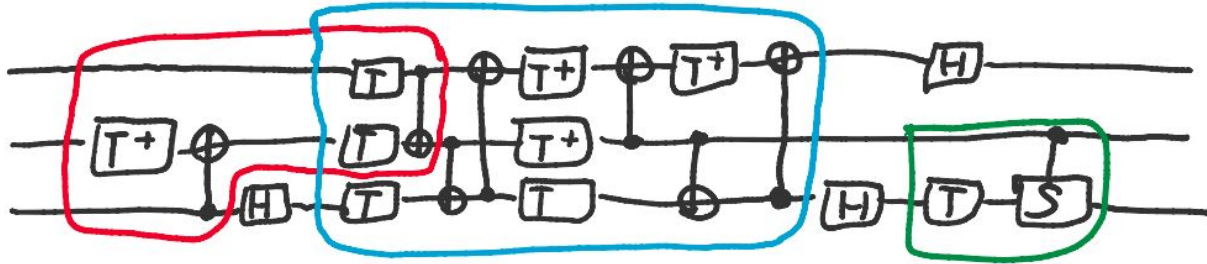






# Choosing the right sub-circuit

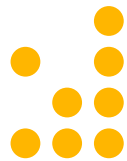
- May be many ways of dividing up a circuit (so won't get global optimum)



- What about other types of sub-circuits? E.g. Cliffords?

# Representations of the Clifford group

- Recall: Clifford group  $\langle \text{CNOT}, S, H \rangle$  permutes Paulis
  - $\Rightarrow$  Clifford circuits can be represented as a permutation on  $P_n$
- Optimization: action is a **linear** permutation, so similar to CNOT circuits, can represent efficiently by its action on  $2n$  **generators** of the Pauli group
- Problem: synthesis problem doesn't map directly to Gaussian elimination
- Solution: use the **sum-over-paths/affine** representation



# From phase polynomials to SOP

- Can extend the phase polynomial representation to Clifford+T circuits using

$$H : |x\rangle \mapsto \frac{1}{\sqrt{2}} \sum_{y \in \mathbb{Z}_2} (-1)^{xy} |y\rangle$$

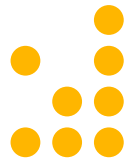
“Path variable”

Proposition:

Any circuit U over Clifford+T gates can be represented as a sum-over-paths

$$U : |\vec{x} \in \mathbb{Z}_2^n\rangle \mapsto \frac{1}{\sqrt{2^k}} \sum_{\vec{y} \in \mathbb{Z}_2^k} \omega^{P(\vec{x}, \vec{y})} |A(\vec{x}, \vec{y}) + \vec{b}\rangle$$

“Real” polynomial



# Re-writing + phase polynomials

- The sum-over-paths is not unique:

$$I = HH : |x\rangle \mapsto \frac{1}{2} \sum_{y,z \in \mathbb{Z}_2} (-1)^{xy+yz} |z\rangle$$

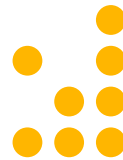
- But we can simplify by re-writing the sum-over-paths

$$\sum_{\vec{x}, y} e^{iQ(\vec{x})} |f(\vec{x})\rangle \longrightarrow_{\text{Cliff}} 2 \sum_{\vec{x}} e^{iQ(\vec{x})} |f(\vec{x})\rangle \quad (\text{E})$$

$$\sum_{\vec{x}, y, z} (-1)^{y(z \oplus P(\vec{x}))} e^{iQ(\vec{x}, z)} |f(\vec{x}, z)\rangle \longrightarrow_{\text{Cliff}} 2 \sum_{\vec{x}} e^{iQ(\vec{x}, \bar{P}(\vec{x}))} |f(\vec{x}, P(\vec{x}))\rangle \quad (\text{H})$$

$$\sum_{\vec{x}, y} i^y (-1)^{yP(\vec{x})} e^{iQ(\vec{x})} |f(\vec{x})\rangle \longrightarrow_{\text{Cliff}} \omega \sqrt{2} \sum_{\vec{x}} (-i)^{\bar{P}(\vec{x})} e^{iQ(\vec{x})} |f(\vec{x})\rangle \quad (\omega)$$

# Example



- Recall:  $\text{SHSHSH} = \omega I$

# Clifford normalization



linear

- A Clifford sum-over-paths has the form

quadratic

$$|\vec{x}\rangle = \frac{\omega^l}{\sqrt{2^k}} \sum_{\vec{y} \in \mathbb{Z}_2^k} i^{L(\vec{x}, \vec{y})} (-1)^{Q(\vec{x}, \vec{y})} |f(\vec{x}, \vec{y})\rangle$$

affine

Proposition (affine representation):

The re-write system\*  $\rightarrow_{\text{Cliff}}$  terminates on a Clifford sum-over-paths in polynomial time with a **unique** normal form called the **affine representation**

$$|\vec{x}\rangle = \frac{\omega^l}{\sqrt{2^k}} \sum_{\vec{y} \in \mathbb{Z}_2^k} i^{L(\vec{x}, \vec{y})} (-1)^{Q(\vec{x}, \vec{y})} |\vec{y}\rangle \otimes |f(\vec{x}, \vec{y})\rangle$$

# Clifford re-synthesis

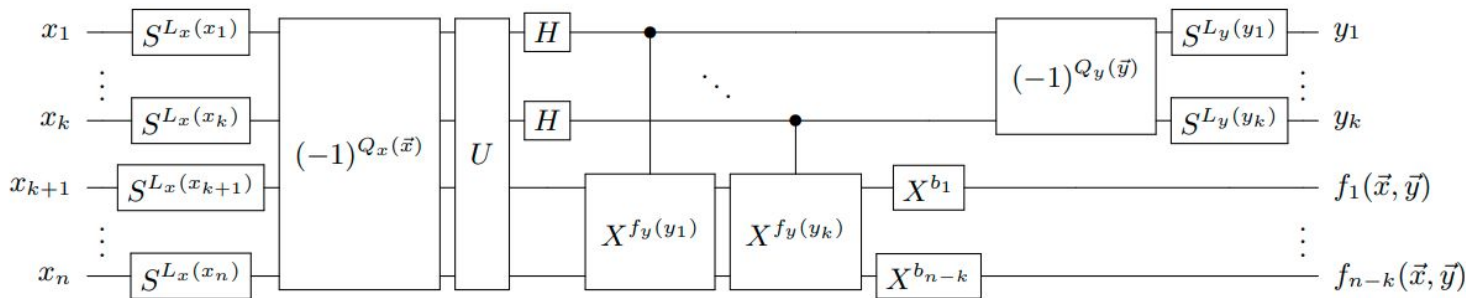


- Compute (in poly-time) the sum-over-paths for a Clifford (sub-)circuit
- Normalize to the affine representation

$$|\vec{x}\rangle = \frac{\omega^l}{\sqrt{2^k}} \sum_{\vec{y} \in \mathbb{Z}_2^k} i^{L(\vec{x}, \vec{y})} (-1)^{Q(\vec{x}, \vec{y})} |\vec{y}\rangle \otimes |f(\vec{x}, \vec{y})\rangle$$

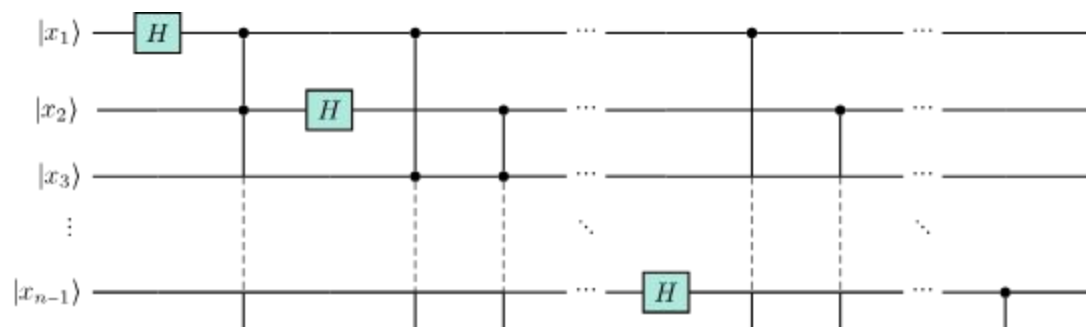
- The affine representation factors into  $\omega^l P V (H^{\otimes k} \otimes I_{n-k}) U D$  where
  - D implements the phase terms conditional on the **input**  $|x\rangle$
  - P implements the phase terms conditional on the **output**  $|y\rangle$
  - H produces the sum-over-paths indexed by y
  - V sends  $|x\rangle|f(x, 0)\rangle$  to  $|x\rangle|f(x, y)\rangle$
  - U is a **binary linear permutation** defined by  $U = \omega^{-l} (H^{\otimes k} \otimes I_{n-k}) V^\dagger P^\dagger \Psi D^\dagger$

# Properties of the Clifford normal form

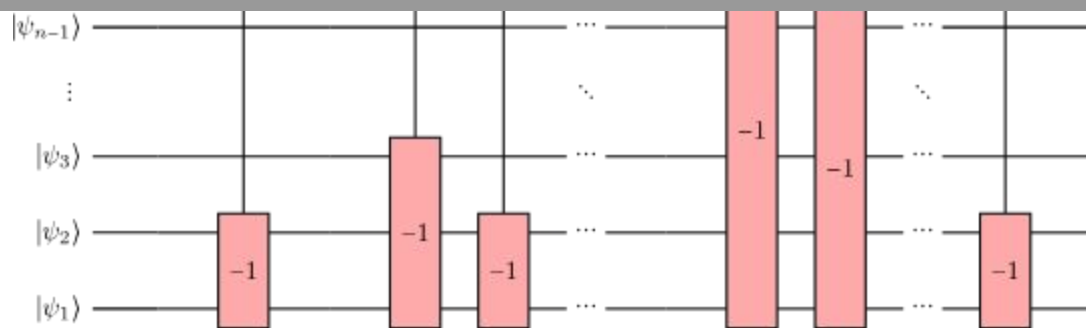


- Minimal H-count & H-depth
  - $\Rightarrow$  Important as the CNOT-dihedral T-count bound implies  $O(hn^2)$  T gate upper bound over Clifford+T where  $h$  is the H-depth
- Reduces synthesis of Clifford circuits to synthesis of  $U$  (i.e. CNOT circuits)

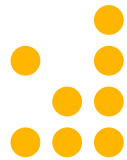




# The ZX-calculus



# The ZX-calculus

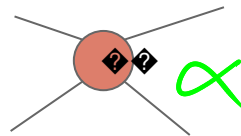
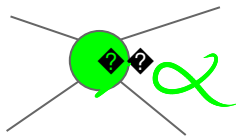


- So far we've talked about two representations useful for optimization:
  - Pauli exponentials
  - Phase polynomials/sum-over-paths
- Their effectiveness lies in **non-uniqueness** coupled with rewrite rules
  - Uniqueness for Clifford+T implies not poly-time computable
  - Rewrite rules imply the possibility of optimization
- A complementary representation with similar properties is the **ZX-calculus**
  - In fact, all methods discussed today have equivalent formulations in the ZX-calculus

# ZX diagrams



- “Generalized circuits” or **tensor networks**
- ZX-diagram is a graph with two types of nodes: **Z** and **X spiders**

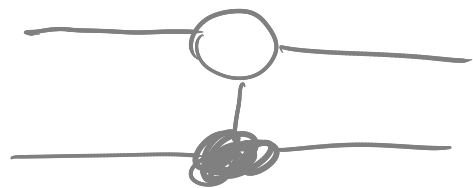
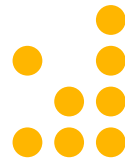


- Spiders with  $n$  outgoing edges correspond to  $2^n$ -dimensional tensors

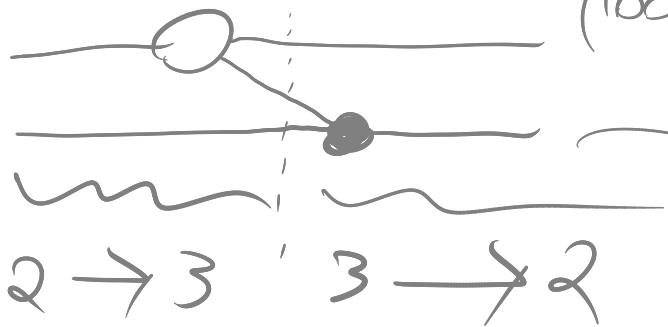
$$n \left\{ \begin{array}{c} \vdots \\ \vdots \end{array} \right\} \left\{ \begin{array}{c} \vdots \\ \vdots \end{array} \right\} m = \underbrace{|0\rangle^{\otimes m} \langle 0|^{\otimes n}}_{Q^n \rightarrow Q^n} + e^{i\alpha} \underbrace{|1\rangle^{\otimes m} \langle 1|^{\otimes n}}$$

$$n \left\{ \begin{array}{c} \vdots \\ \vdots \end{array} \right\} \left\{ \begin{array}{c} \vdots \\ \vdots \end{array} \right\} m = |+\rangle^{\otimes m} \langle +|^{\otimes n} + e^{i\alpha} |-\rangle^{\otimes m} \langle -|^{\otimes n}$$

# Example: CNOT gate



$=$



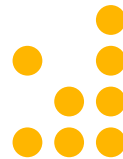
$$\begin{bmatrix} I & 0 & 0 & 0 \\ 0 & 0 & 0 & I \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\frac{1}{\sqrt{2}}(|+\rangle\langle+| + |-\rangle\langle-|) = \frac{1}{\sqrt{2}}(|0\rangle\langle 0| + |1\rangle\langle 1|)$$

$$(|00\rangle\langle 0| + |11\rangle\langle 1|) \otimes I$$

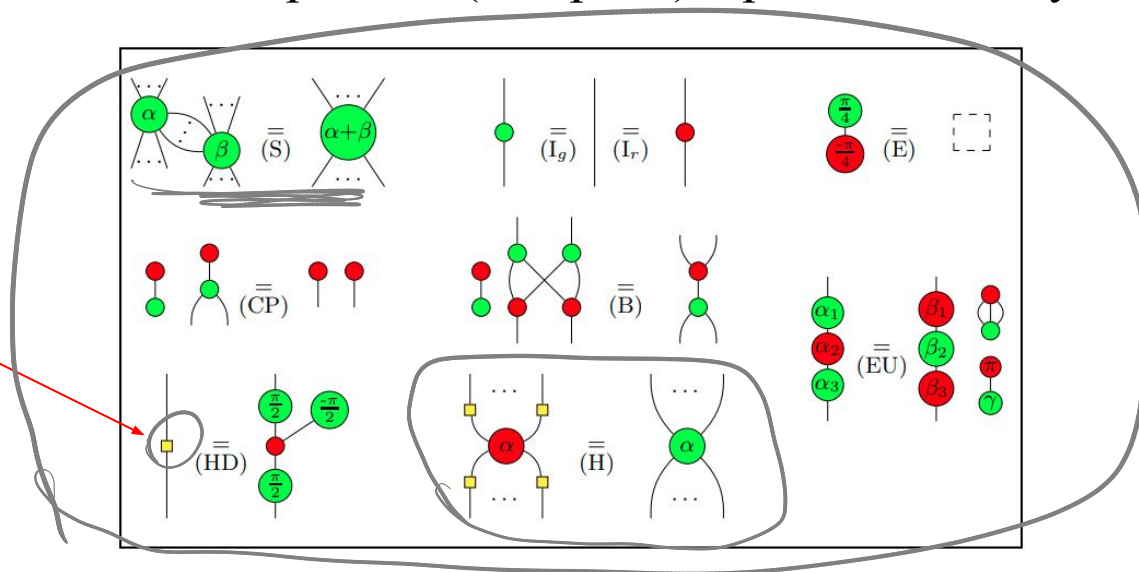
$$I \otimes (|+\rangle\langle+| + |-\rangle\langle-|)$$

# Re-writing ZX diagrams

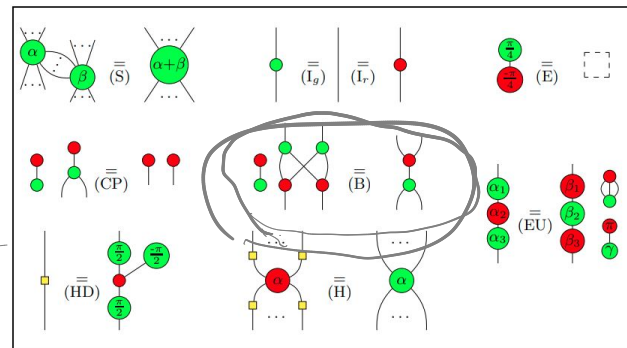


- Basic principle: “only connectivity matters”
  - I.e. it doesn't matter how you draw the graph, it gives you the same tensor up to isomorphism
- The ZX-calculus comprises a (complete) equational theory on ZX diagrams

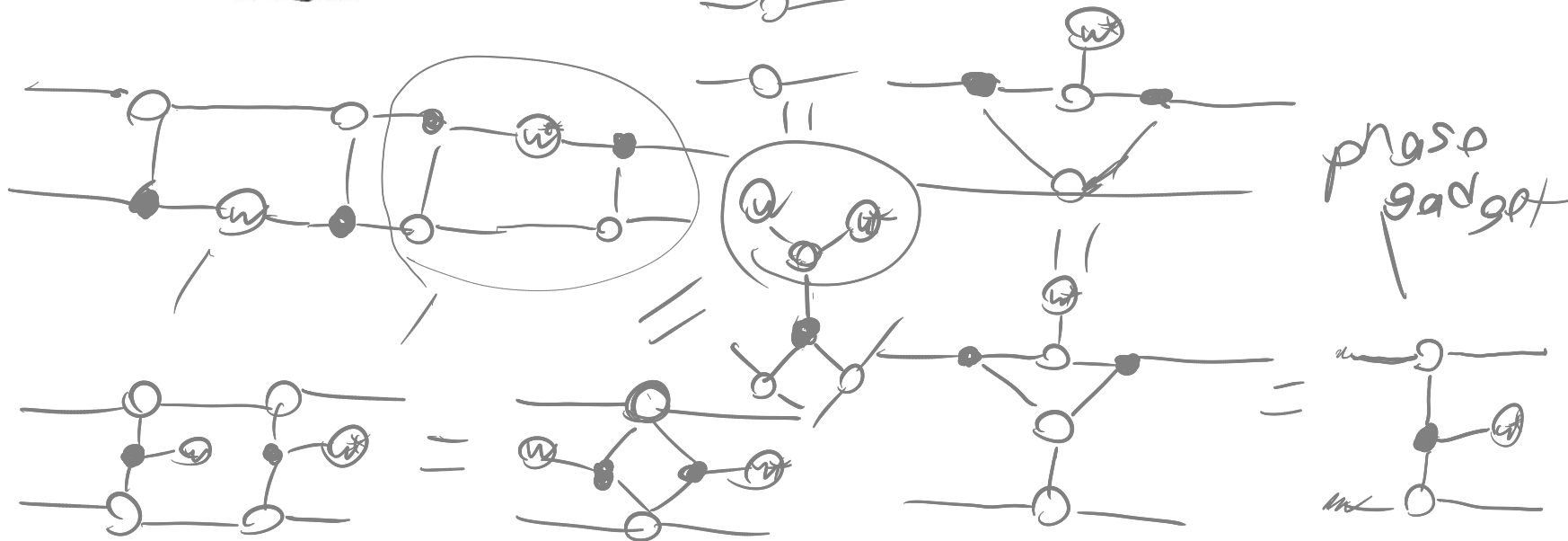
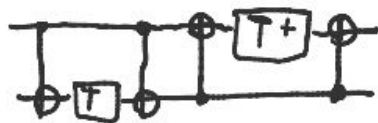
Hadamard



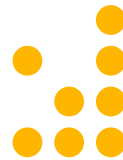
# Example



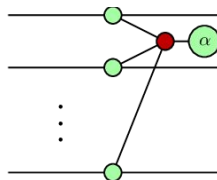
- Let's do one last time



# Phase gadgets

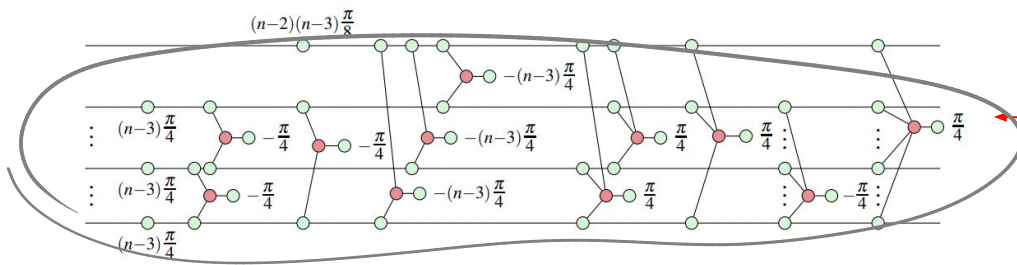


- Diagrams of the form

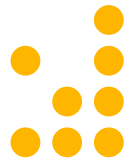


are called **phase gadgets**

- Phase gadgets are exactly terms of a phase polynomial
  - phases conditional on a parity of some selection of bits)
- Using phase gadgets, can do all the same optimizations as with phase polynomials/pauli exponentials



Spider nest equation

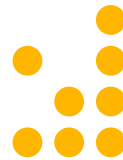


# So what's the upshot?

- ZX-calculus is a **complete** equational theory
  - Unlike Pauli exponentials/sum-over-paths
- Completeness makes it useful as a **theorem-proving tool**
  - There always exists a manual proof of equivalence/optimization
- Drawback to this power is **difficulty automating reasoning**
  - Rules are not obviously directed
  - In comparison, the sum-over-paths has directed (but incomplete) rules
  - Still, can find effective normalization procedures in ZX for, e.g., Clifford circuits



# Comparing representations



Pauli exponentials	Sum-over-paths	ZX-calculus
Pauli exponential	Term of phase polynomial	Phase gadget
Commuting string of Pauli exponentials	Phase polynomial	Adjacent phase gadgets
Equivalent strings of <b>commuting</b> Paulis	Reed-Muller identities	Spider nest equations
Commuting Cliffords to the end	$\rightarrow_{\text{Cliff}}$	Clifford normalization (pivoting + complementation)
<b>Incomplete equational theory</b>	Incomplete ( <b>but strictly larger</b> ) equational theory	Complete equational theory

# Readings for next week



- Posted to the website

- Xu et al., *Quartz: Superoptimization of Quantum Circuits*. arXiv:2204.09033
- Duncan, Kissinger, Perdrix, van de Wetering, *Graph-theoretic Simplification of Quantum Circuits with the ZX-calculus*. arXiv:1902.03178
- Häner, Hoefler, Troyer, *Assertion-Based Optimization of Quantum Programs*. arXiv:1810.00375
- ~~Heyfron, Campbell, *An Efficient Quantum Compiler that reduces T count*. arXiv:1712.01557~~
- ~~Amy, Maslov, Moseca, *Polynomial-time T-depth Optimization of Clifford + T circuits via Matroid Partitioning*. arXiv:1303.2042~~
  - We don't have time to discuss these two, but references for phase polynomial techniques

- As before send me a short (paragraph or two) summary of **ONE (1)** paper of your choice before next class and be prepared to give a short summary of any of the papers in class